GMM Secret Student Lesson Plan

getmoremath!

Goal:

Motivate students to practice Spiral Review skills daily as a warm-up or bell-ringer and earn points by competing against other math classes at your grade level or in your school.

Materials:

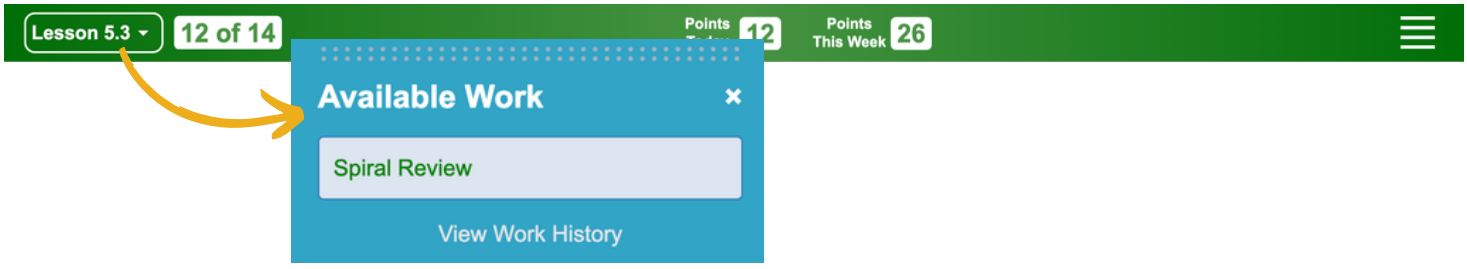
- Devices (Chromebooks/iPads/computers)
- Random Spinner (5 online random spinners)
- Hexagons or other shapes to mark class progress on gameboard (printable options HERE)
  - Optional: Use a digital version to post online (make a digital copy HERE)
- UNO or playing cards used to determine number of spaces to move. Could also use online random number generator
- Game board poster/display (shown here)



Lesson:

1. Before class begins, set a reasonable daily goal for your students to attain for the first 10-15 minutes of class.
2. Students log in to GMM and earn points during the time allowed.
3. Teacher spins the random name spinner. Whichever student the spinner lands on is the "secret student" for the day.
4. If the secret student has met the expected daily goal, then another random student is chosen from the spinner to draw an UNO card to determine how many spaces the class gets to move on the game board.
5. The winning class is the first to cross the finish/end line.
6. Possible prizes for winners include free time, homework passes, extra recess, snack/candy, etc.

*** From the drop-down, students can choose Spiral Review.**



Good luck, have fun, and **getmoremath!**